

Software Defined Networking

Subtitle: Network Virtualization

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What is Virtualization?

- **Virtual**

Existing or resulting in essence or effect though not in actual fact, form, or name: *the virtual extinction of the buffalo. (The Free Dictionary)*

Not physically existing as such but made by software to appear to do so: "virtual images". (Google)

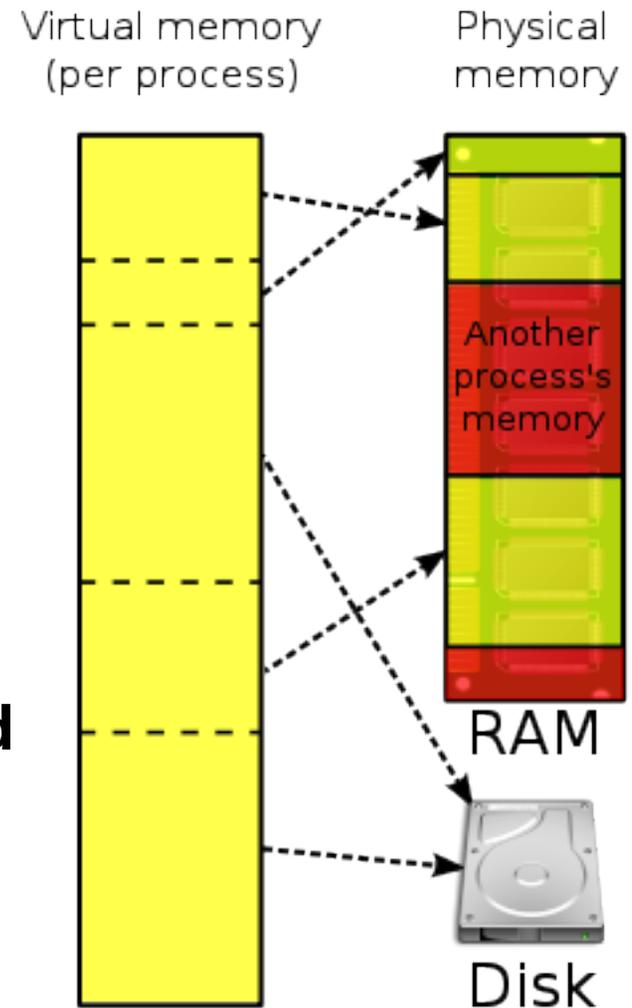
- **Something that you can use as if it were real.**

- Virtual memory and virtual disks are used as if they are real, but are built from multiple underlying components that may be different than the physical entities.

- Driven by queuing theory: shared resource pools are more efficiently utilized than individual pools

Memory Virtualization

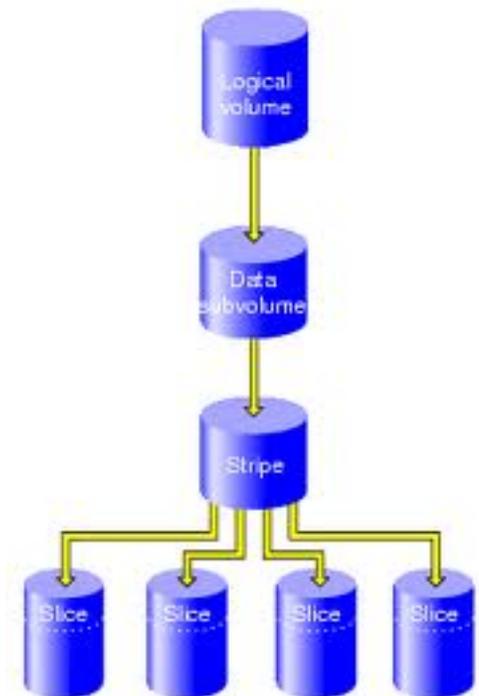
- **Precursor was memory overlays**
 - Programmer designed overlays and controlled transitions
- **VM made programming more efficient**
 - Automatically handled loading data and instructions into RAM
 - LRU algorithms balanced inefficiencies of manual tuning
 - Programmer efficiency increased
 - Abstraction on top of physical memory
- **Hides complexity**



Wikipedia Image

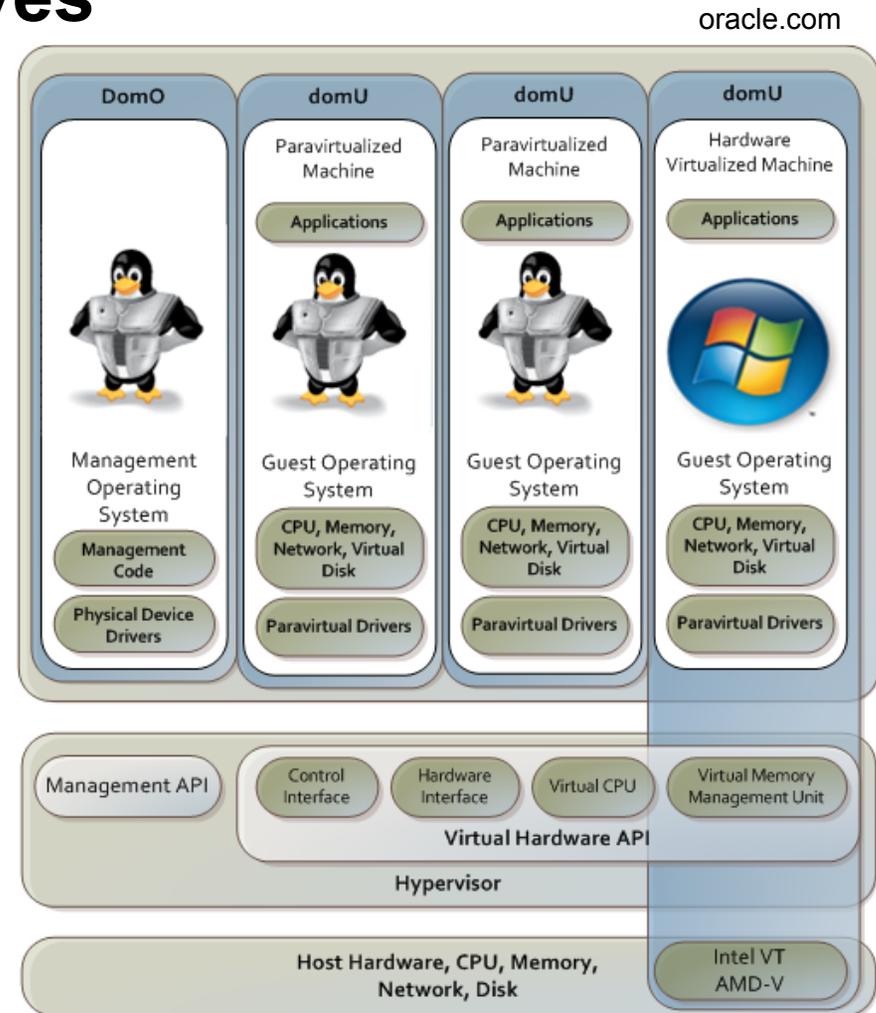
Disk and Storage Virtualization

- **In the old days...**
 - Similar to old memory allocation mechanisms
 - Admins specified disk partitions & assigned data
 - Required advanced planning and usage estimates
 - Changing partition size was a manual process
- **Virtual disk partitions**
 - Resize by adding/removing slices
 - Increase of administrator efficiency offsets mapping to physical disk
 - Storage abstraction on top of physical disk space
- **Hides complexity**

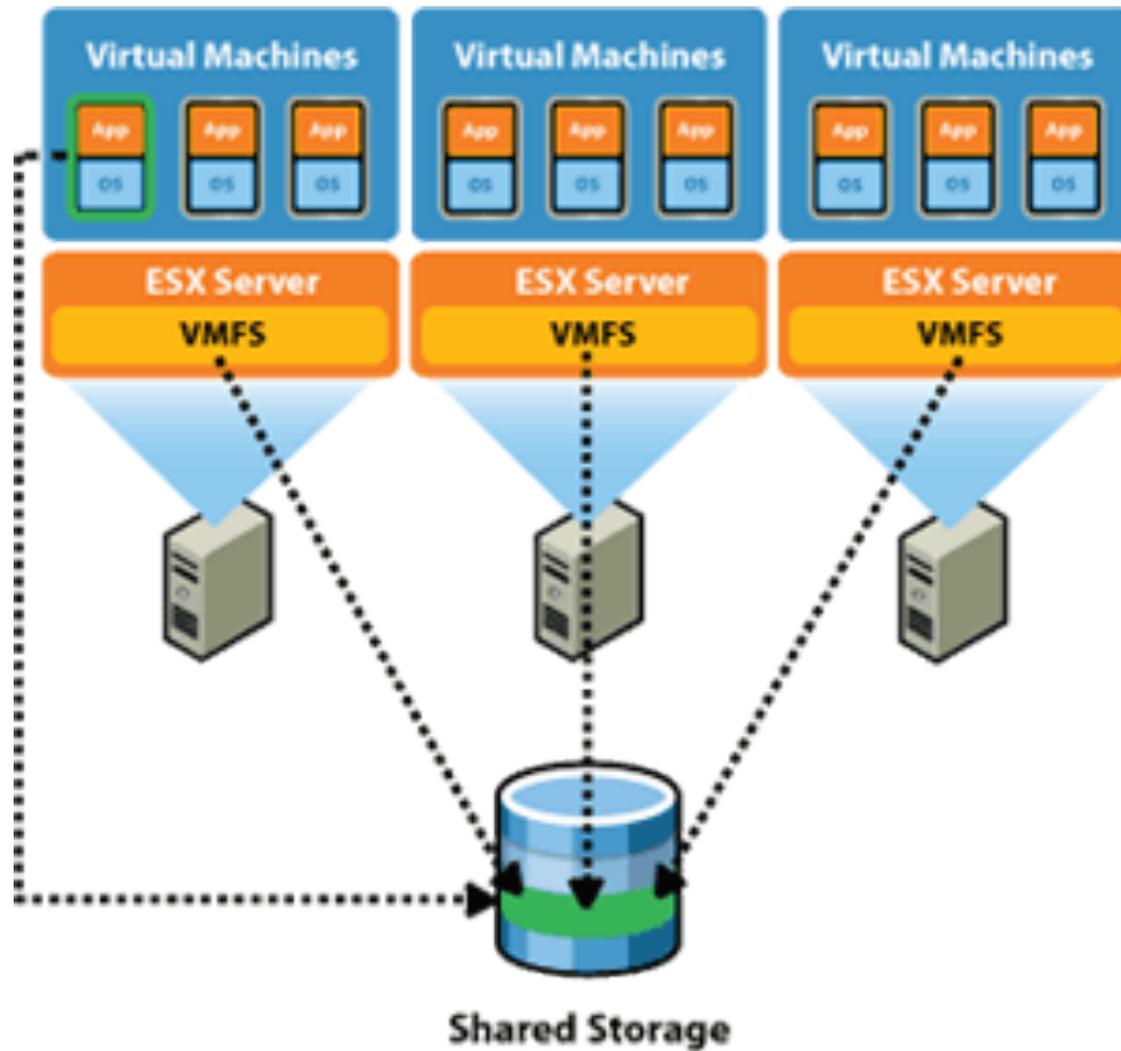


CPU Virtualization

- Large resource pool drives greater usage efficiency
- Abstraction of Virtual Machines running on physical compute clusters
- Use of “stock” OS installations improves system administrator efficiencies
- Hides complexity



Combining Virtualization



computertraining2011.blogspot.com

What About Network Virtualization?

- **L2 (Ethernet example)**
 - Start with coax
 - Multi-port transceivers (Cabletron)
 - Multi-LAN chassis (Cabletron)
 - VLANs
 - Q in Q, VXLAN, NVGRE, etc
- **L3**
 - MPLS (and other L3 tunnel technologies)
- **L2-L4 abstraction - simplifies networks and hides complexity?**

Data Plane Abstractions

- **OSI data layering model**
- **Some inefficiency**
- **Simplifies design and implementation**
- **Hides details and complexity of lower layers**

Application

Presentation

Session

Transport

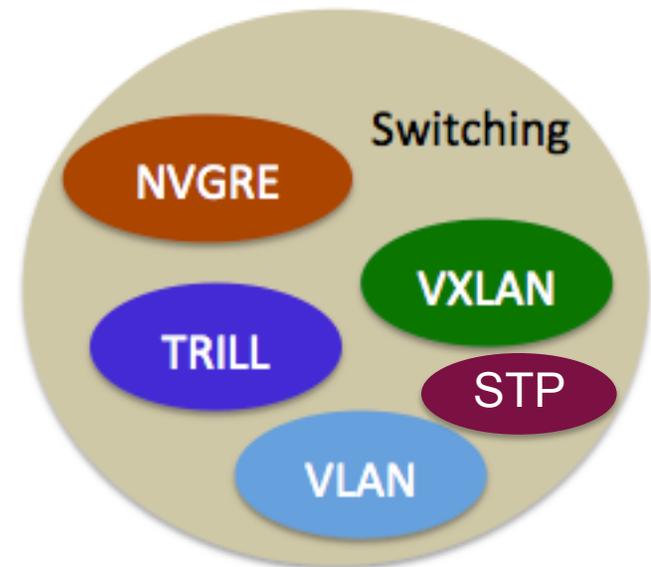
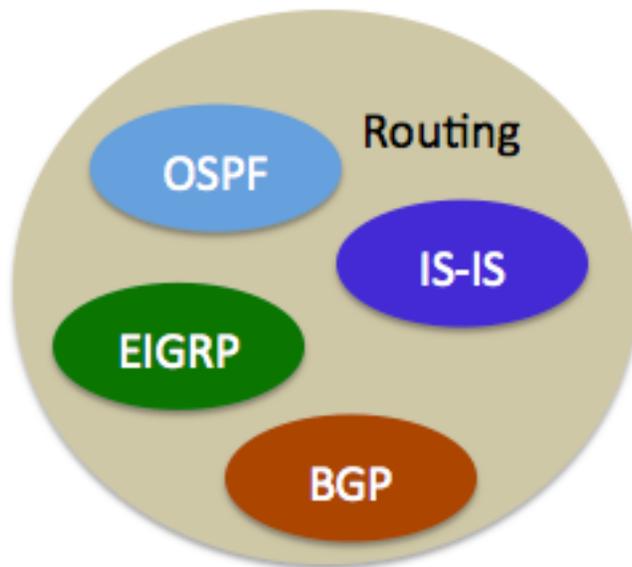
Network

Data Link

Physical

Control Plane Abstractions

- **No layering**
- **Complexity is not hidden**
- **Baroque interfaces between protocols**



Combining Network Virtualization

- **Needed: control plane + data plane abstractions**
 - Create a L3 domain to handle Internet HTTP to N servers in data center 1, with basic security and load balancing
 - Add/remove servers to the Internet HTTP domain as load changes
- **Opportunity:**
Merge with compute virtualization?
 - More powerful and more useful abstractions
 - Implies greater ease of use (lower admin effort/cost)

What Is SDN?

- **Network virtualization**
 - Create control plane abstractions
 - Hide complexity
 - Cleaner interfaces
 - Cost: some network efficiency lost
 - Benefit: Stability, efficiency of use
 - Think: VMware for networking
 - Decoupling the logical from physical resources

The future of networking lies in cleaner abstractions.

SDN is merely a set of abstractions for the control plane.

– Scott Shenker

OpenFlow

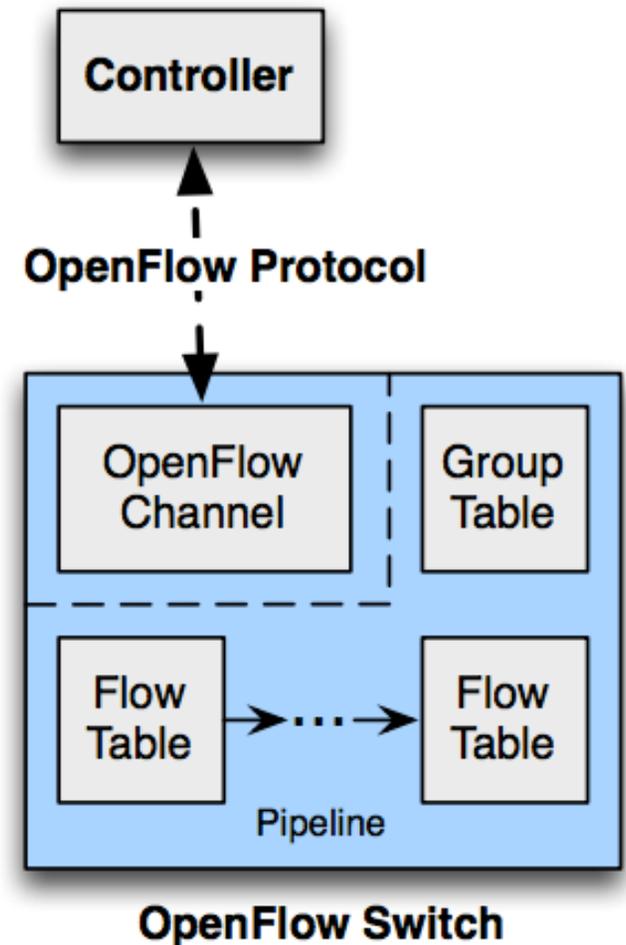
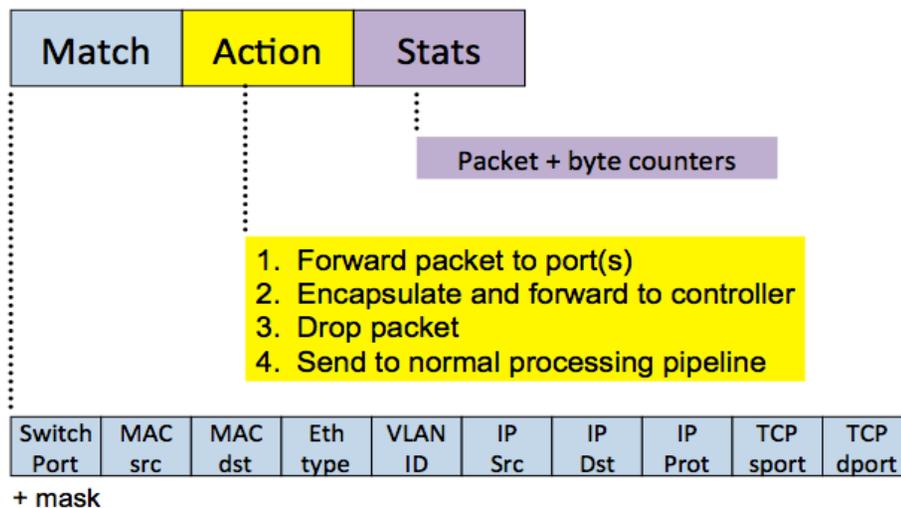


- **SDN started with OpenFlow**
- **API to allow apps to program forwarding tables in switches**
- **Relatively new protocol**
 - **ACM paper by Nick McKeown, *OpenFlow: Enabling innovation in campus networks*, April 2008**
 - **OpenFlow 1.0: Dec 31, 2009**
 - **OpenFlow 1.3.1: Sept 2012**
- **Centralized controllers are not new**

OpenFlow doesn't let you do anything you couldn't do on a network before. – **Scott Shenker**

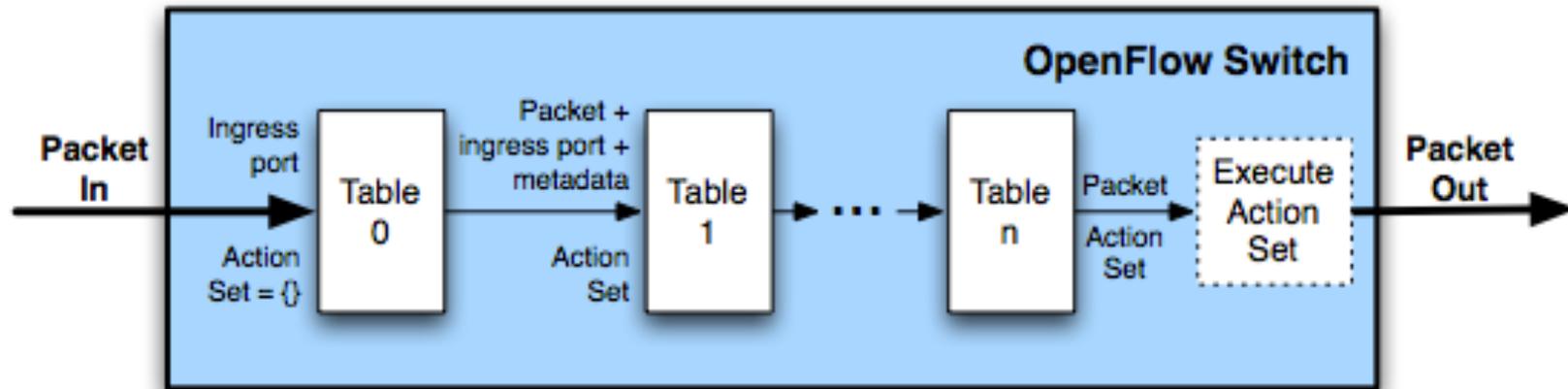
OpenFlow

OpenFlow is an open standard that enables researchers to run experimental protocols in the campus networks we use every day.
 - openflow.org

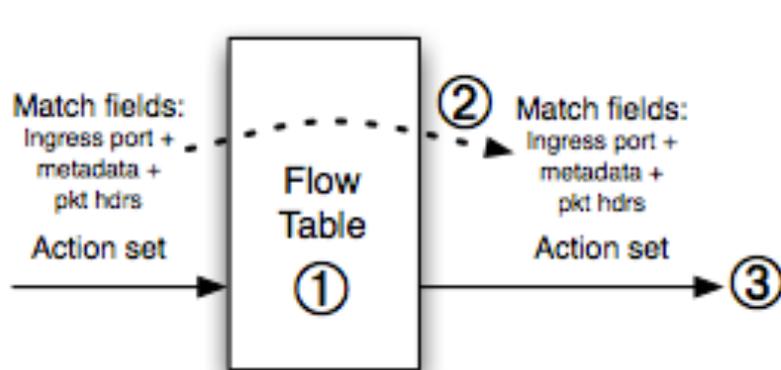


openflow-spec-v1.1.0

OpenFlow Processing



(a) Packets are matched against multiple tables in the pipeline



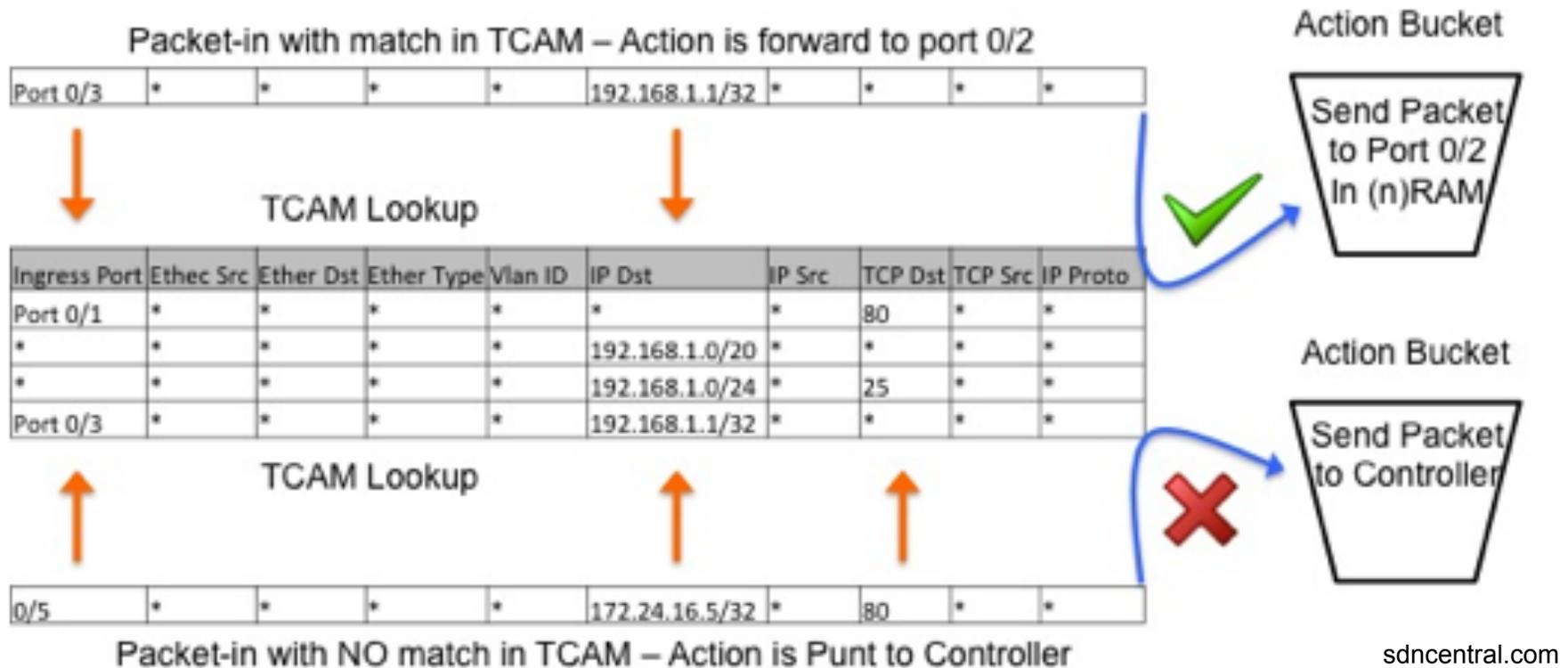
① Find highest-priority matching flow entry

② Apply instructions:
i. Modify packet & update match fields (apply actions instruction)
ii. Update action set (clear actions and/or write actions instructions)
iii. Update metadata

③ Send match data and action set to next table

(b) Per-table packet processing

OpenFlow Packet Forwarding Engine



- **Match, Action**
 - Actions: forward, drop, push/pop a new header, modify header fields, or forward to controller
- **Counters kept on all flow entries**

OpenFlow Designed for Research



Will OpenFlow Scale for Production?



OpenFlow Limitations

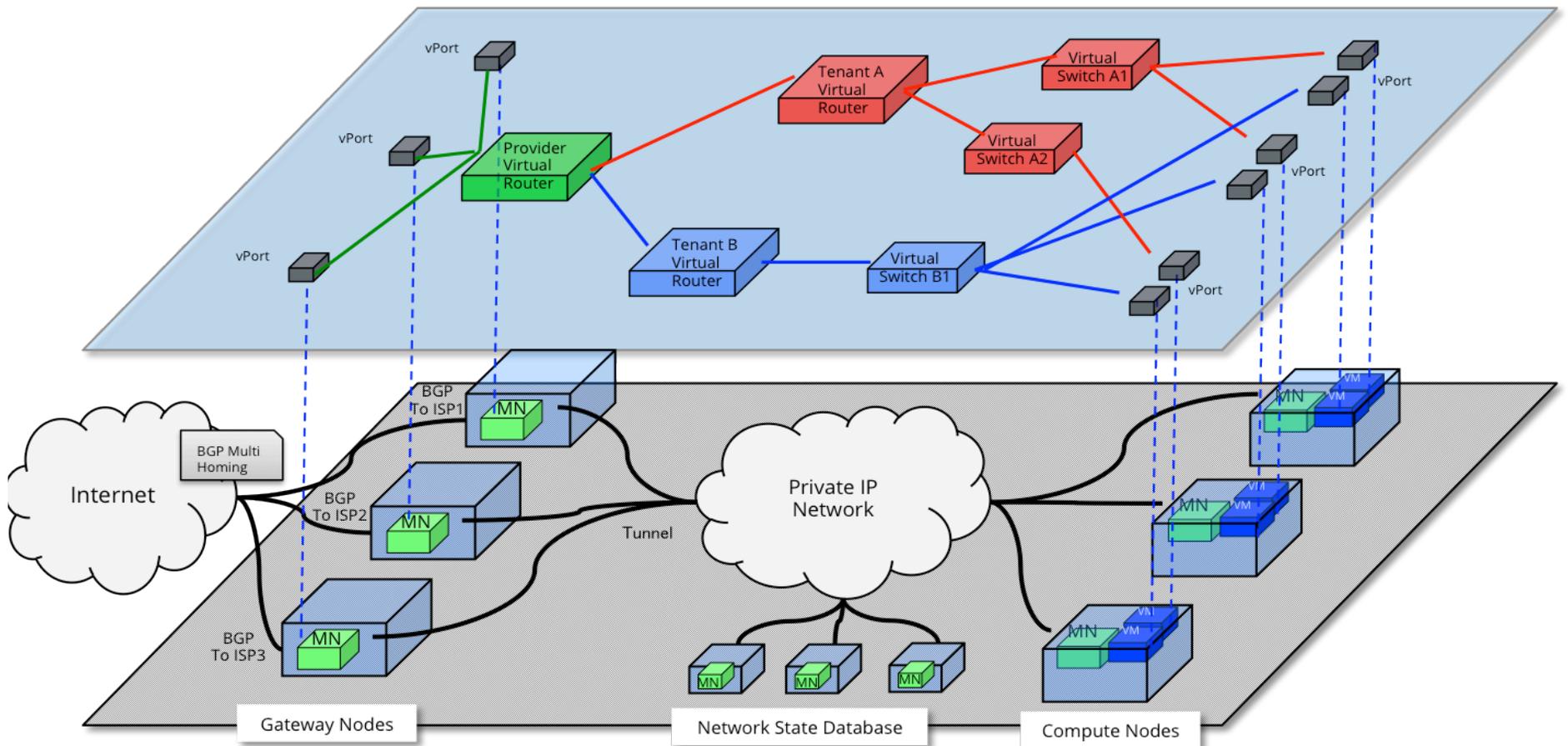
- **Insufficient functionality**
 - Need non-flow configuration (see OF-Config 1.1)
 - Need new abstractions to simplify networking and reduce the potential for errors
- **Scaling problems**
 - Per-flow processing in a big DC (10M flows/sec?)
 - Multiple control points (flow rate X control points)
 - TCAM size limits (particularly in ToR switches)
(bradhedlund.com & ioshints.info)
 - Scaling mechanisms will need to be developed

What Is SDN?

- **Means different things to different people**
- **It is NOT OpenFlow!**
- **It is a paradigm shift**
- **My definition...**
 - High level abstraction of the control plane
 - Virtualize the network
 - Can work with the network on a conceptual basis without mapping to the physical elements
- **Implication: It changes the deployment and business models**

True Network Virtualization

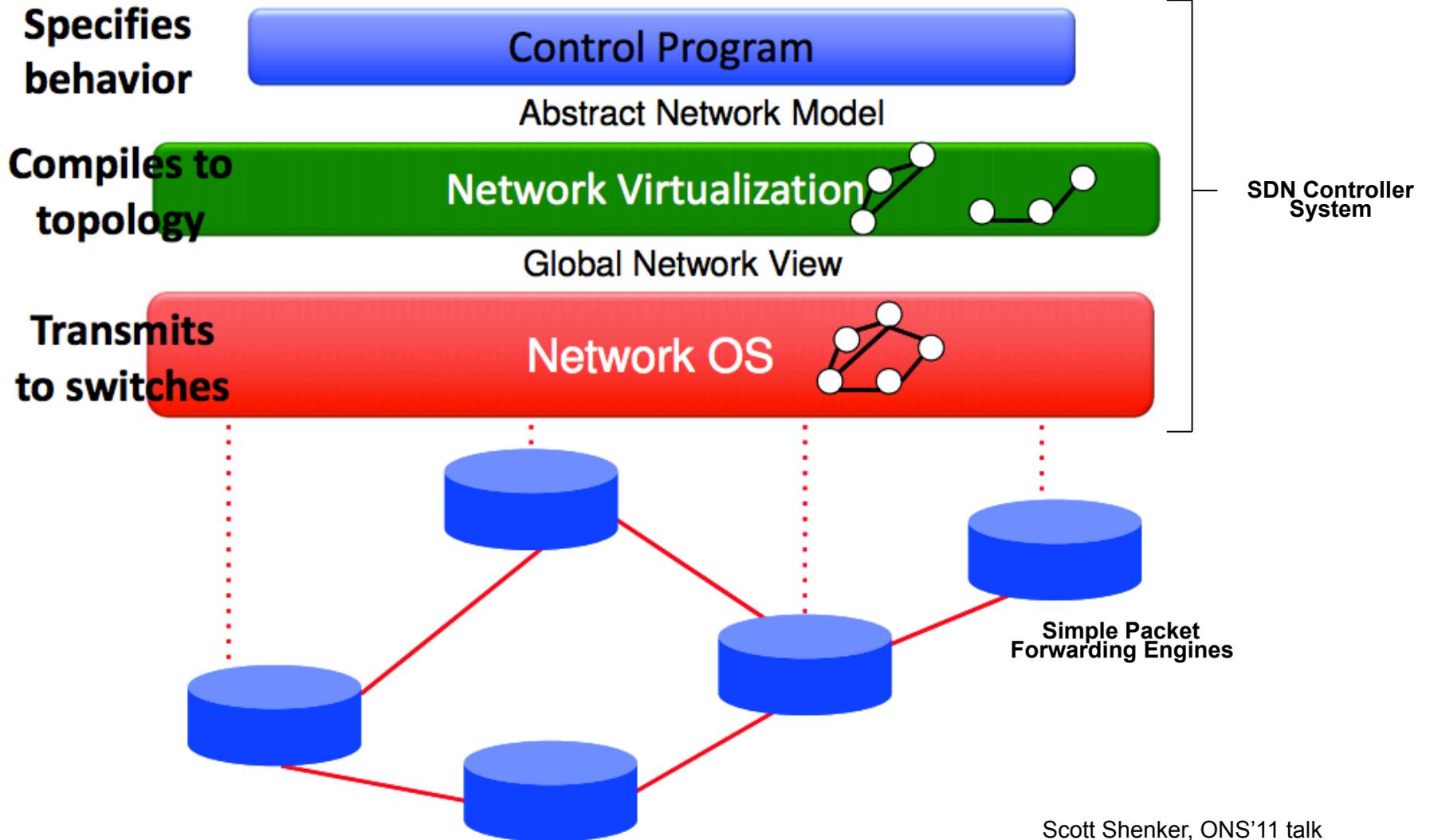
Logical Topology



Physical Topology

MidoNet solution diagram provided by Midokura

SDN Anatomy



Scott Shenker, ONS'11 talk

Network Virtualization

- **Migrate L2-L4 along with the VM**
 - Migrate Load Balancers and Security
- **It's why VMWare bought Nicira for \$1.2B**
- **Example:**
 - How does traditional SNMP counter handling work with VM migration?
 - Need to move counters along with the CPU, Memory, Storage, and Network

SDN Guidelines

- **Handle complexity (ACL, QoS, mobility) at the edge (in vSwitches)**
- **Overlay the physical network with a virtual network**
- **Switches *may* use tunneling to forward packets**
- **Don't need to upgrade your hardware switches**
- **Controller is logically centralized**

We'll see how this turns out...

SDN Hype

- **Centralized management and control of multi-vendor networks**
 - Redundant controllers - split brain operation
 - In-band or dedicated management network?
 - What about linecard protocols (e.g., BFD)?
 - Scaling issues to be identified and solutions developed
- **Uniform policy deployment**
 - Requires uniform policy definitions
 - Existing configuration management systems marginally successful; changing the mechanism won't fix it
 - UI and API to define policy and exceptions
 - Better QoS and TE configurations?

SDN Hype

- **Fewer configuration errors**
 - Errors propagate faster; bigger impact
 - Controllers must be smarter to avoid common errors
 - Configuration library is needed
 - Similar to software development abstractions
 - Eliminate sources of errors
- **Increase scalability and optimum forwarding**
 - Per-flow forwarding decision making doesn't scale
 - RTT to controller is too expensive
 - Fallback operation if controller doesn't respond
 - Use aggregate flow entries
 - Other optimizations To Be Developed

SDN Hype

- **Integrated security**
 - It Depends™
 - How complete a solution? Pure OpenFlow?
 - Basic security is possible
 - Virtual appliances with a virtual network overlay are a more complete solution
- **Load balancing**
 - Load balancer built in 500 lines of code
YouTube: *Aster*x: Load-balancing as a network primitive*, Nikhil Handigol
 - No additional hardware; just “smart routing”

SDN Hype

- **Per-tenant QoS**
 - **Certainly at the edge**
 - **Must still handle shared BW on aggregation links**
- **Expect vendor extensions**
 - **Differentiation between vendors**
 - **Customer lock-in**

Is SDN a Fad?

- **East-West flows dominate DC traffic**
- **Shared resource pool is more efficient**
- **Rate of change at the edge is increasing**
 - **But the network's ability to effect change is lagging**
- **Need automated, multi-vendor methods for network configuration management**
 - **CLI isn't sufficient**

What I See Coming...

- **SDN is not a fad**
 - It will be different than the current hype
- **Good benefits**
- **Worth the pain of transition**
 - The current pain makes it worth the transition
- **Hides network complexity (doesn't reduce it)**
- **Don't throw out good network design practices**
- **Managing an SDN will be different**

System View of the Network

- **We've needed a system view of the network**
 - Difficult with device-centric systems
- **Logically-centralized system**
 - Central point of control
 - Should be physically distributed
- **Examples:**
 - Network-wide QoS with a consistent UI
 - Load balancing when and where you need it

Improved Traffic Engineering

- **Central view of traffic engineering**
 - Direct traffic where you want it and via which links
 - Routing protocols “pull” traffic
 - Policy routing is too manual and device-centric
 - Google improved WAN utilization (40% to 90%+)
- **Load distribution over many paths**
 - Central controller can use historical flow information

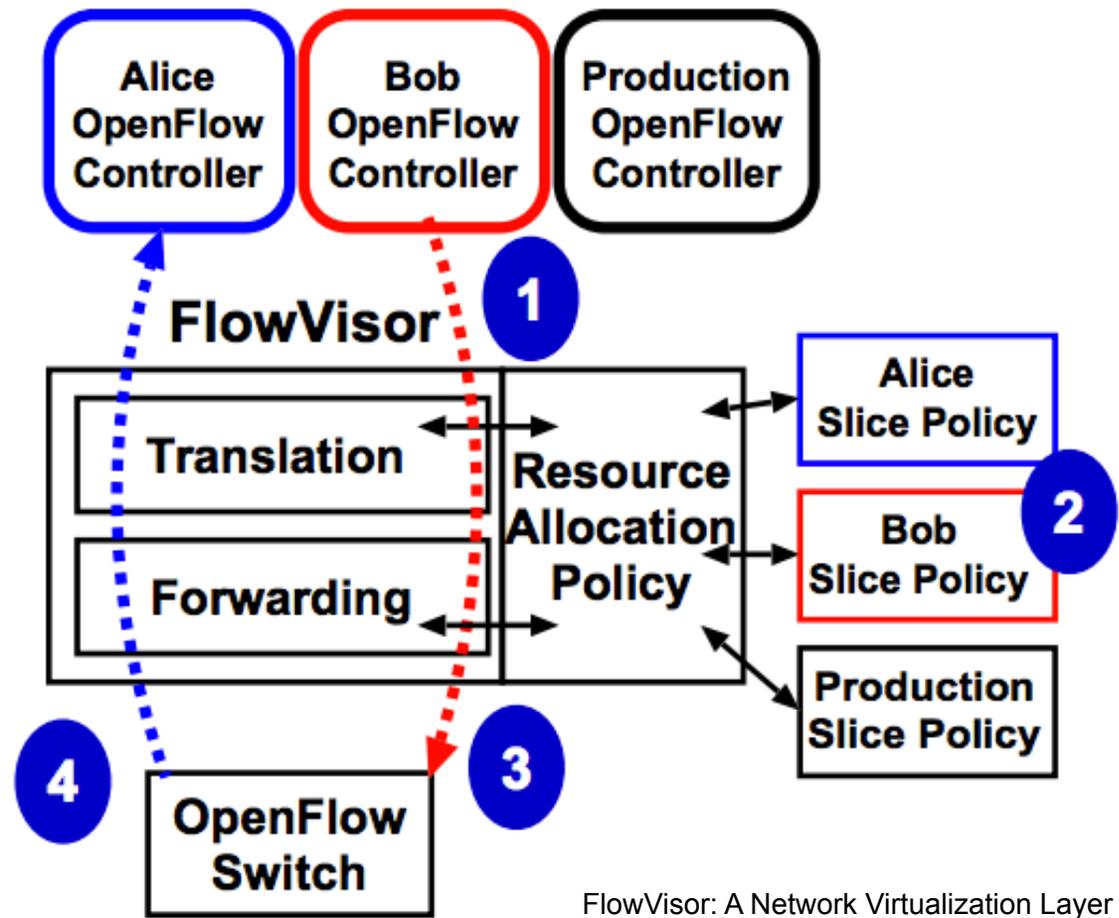
New Protocol Development

1. Intercept OpenFlow messages (both directions)

2. Policy check
– Which slice?
– Valid operation?

3. Forward message
(rewrite if needed)

4. Pass return
messages to the
correct controller



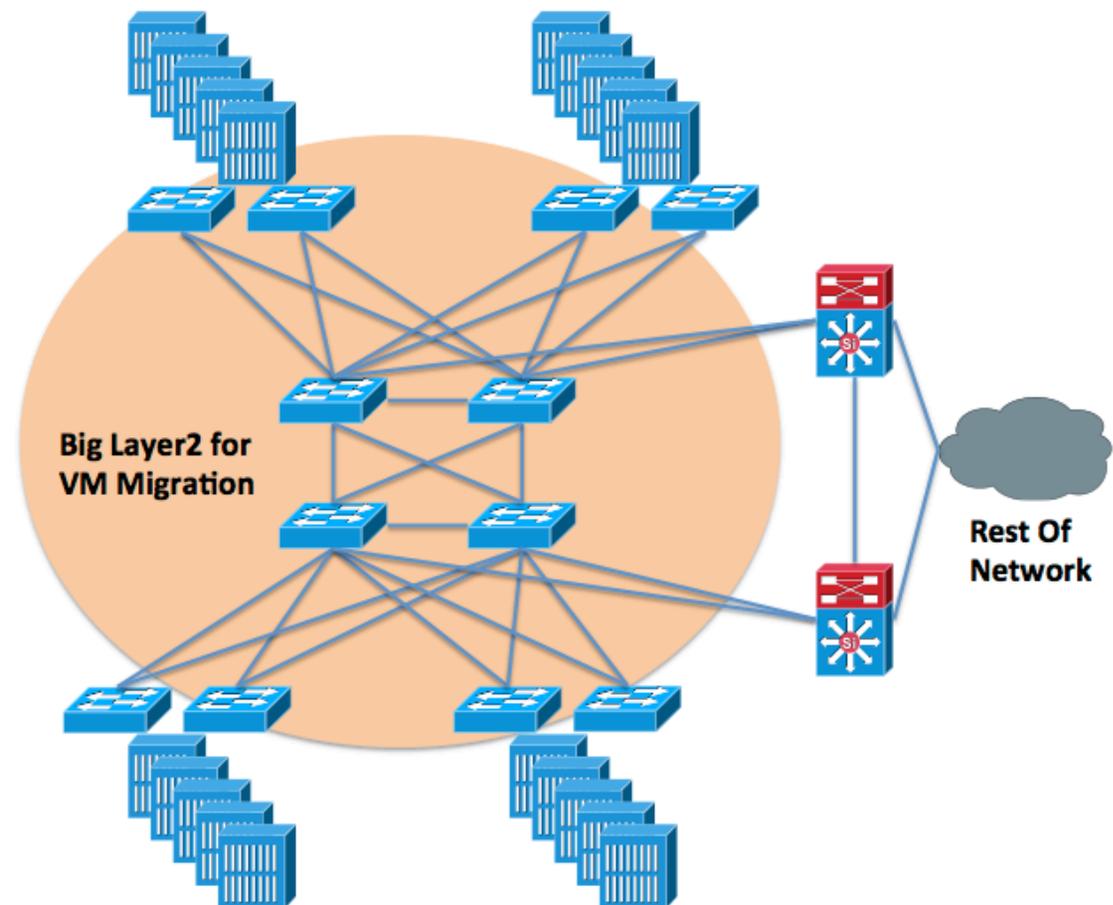
FlowVisor: A Network Virtualization Layer

Rapid Provisioning and Migration

- **What's your provisioning time? Migration time?**
- **Building an agile data center**
- **UI + API to provision CPU, Memory, Storage, & Network together**
- **Easily move workloads for energy savings**
 - Turn off unused switch ports as well as servers

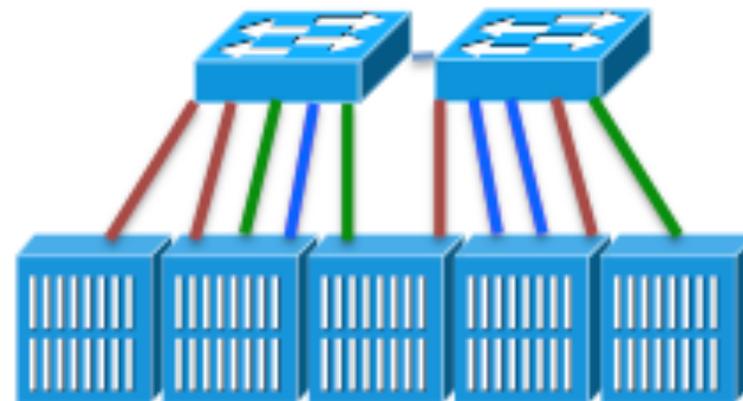
Use Cases – Reduce Data Center L2

- Reduces the need for large DC L2 domains
- Overlay L2-L4 over a well-designed network



Use Cases – Multi-tenant Networks

- Use their own L3 addressing
- Virtual overlay networks
- Dynamic remapping of the ports in the virtual networks
- Avoids VLAN number exhaustion
- Alternatives can be made to work
 - VXLAN, NVGRE
 - Aren't as comprehensive



Tenant 1
Tenant 2
Tenant 3

Other Use Cases

- **Energy reduction practices**
 - opennetworking.org video
- **IPv6 address tracking**
 - ioshints.info tip
- **SPAN traffic selection and director**
- **Provisioning for Big Data analysis**
- **Observation: multiple technologies to address the suite of use cases**

Integration With the Rest of the Network

- **Run L2 or L3 protocols at the edge**
 - SDN cloud can look like one router/switch
 - Controller runs routing protocols
 - Switches forward routing protocol packets to controller
 - Expect “*interesting*” failure modes and bugs

Troubleshooting Will Change

- **Controller connectivity problems**
 - In-band path to switches
 - Connectivity may need to be repaired first
 - <diagram of problem?>
 - Out of band path to switches
 - Separate network to provision and manage
 - Use SDN with in-band communications on control network? (Vicious cycle?)
 - Split brain situations

Do We Need SDN?

- **Network Configuration**
 - Manual processes don't scale
 - Long deployment times
 - Inconsistent policy implementation
 - Multi-vendor, typically via CLI, is *hard*
- **Multiple technologies to achieve similar solutions**
 - Interactions between and support of the technologies
 - Layering functions on top of one another; additional complexity



Will SDN Eliminate Jobs?

- **Not likely**
- **Daily workload will change**
 - **Software and scripting experience will help**
- **Shift to more valuable tasks**

Proof of Concept

- **Begin experimenting with SDN**
 - Begin learning some of the lessons
 - Evaluate controllers and switches
 - Improve corporate IT systems agility
 - \$100K - \$500K cost (switches, controller, staff cost)
 - Ongoing platform for evaluating and debugging network-aware apps
- **Begin organizational transition**
 - Culture
 - Developing lines of communication
 - Proactive adoption

Predictions

- **Some SDN protocols will run in the network device**
 - Local decisions for non-stop operation, performance, and scaling
 - Line card protocols will run locally, communicating with SDN controller
- **Scaling issues will be addressed**
 - May operate like IPmc – flow starts on the default path, then switches to the optimum path.
- **Virtual networks will simplify the common case**
- **New failure modes and troubleshooting tips**
- **Widespread adoption in 5 years**

Questions I Have

- **What do the controller abstractions look like?**
 - Defining a group of devices/interfaces to apply a policy
 - What do policies look like?
 - Set all interfaces with characteristic X to 100/Full
 - Map flows to web server Y to distributed cluster Z
 - Apply QoS/security policy to all interfaces like X
- **System monitoring and management**
 - SNMP isn't sufficient - slow to develop/change
 - Do the abstractions match?
 - How are error conditions reported?

Summary

- **SDN is a disruptive technology**
- **It will look different than it does today**
- **New design rules, new challenges**

- **Big changes ahead**
- **It will be an exciting journey**

Questions?

- **Further Reading...**

- <http://www.nec-labs.com/~lume/sdn-reading-list.html>
- **Network Virtualization**
 - bradhedlund.com
 - blog.ioshints.info
 - **Scott Shenker – Gentle Introduction to SDN (YouTube)**
- **OpenFlow**
 - opennetworking.org
- **Georgia Tech SDN MOOC – coursera.com**
- **“Enterprise Data Center Security with Software Defined Networking” – IBM pdf**
- http://www.imsaa.org/tutorial_4.pdf

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